











KS1 – SUBJECT COVERAGE – CYCLE 2

Topic Title	Wonderful Woodley		Toys & Games		Weather	
Cycle 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
 History	Rosa Parks	History of the High Street (Woodley) Remembrance Day	Toys and Games	Toys and Games		
 Geography	Geography of Woodley	Geography of Woodley			Weather Around the World	Weather Around the World
 Science	Plants	Living Things and their habitats	Everyday materials	Forces	Seasonal Changes	Animal Classification
 Art & Design	Clay Poppies			Easter Cards	Seasonal Art – S.Spencer, J.E.Millais & G.Arcimboldo	Seasonal Art – S.Spencer, J.E.Millais & G.Arcimboldo
 D.T	Junk Model Houses	Reindeer Food	Toy Cars	Toy Cars		
 Music	Kapow – Pulse & Rhythm	Nativity Singing	Kapow – Western Traditional Stories		Kapow – Y1 Unit Under the Sea	Kapow-Classical music, dynamics and tempo (Theme: Animals)
Core Values & BRIGHT	Love & Brave (6Bs)	Peace & Ready	Truth & Improving	Freedom & Gifted	Respect & Happy	Friendship & Thinking
 P.S.H.E	Keeping Safe	Different Families	Different types of Bullying	Naming Body Parts Nspcc ‘Pants Rule’	Keeping Clean and taking care of yourself	Transition-Identify emotions
E-Safety	Staying Safe Online	Screen out the mean	Age Restricted Gaming & Websites	Privacy & Personal information	Online Respect	Rationing time spent online
 R.E	Christianity	Christianity	Islam	Christianity	Islam	Islam
 P.E	P.E-Gym and Games PSHE - Importance of Physical Activity – Regular Exercise	P.E-Dance and Games PSHE - Importance of Physical Activity	P.E-Gym and Games PSHE – Preparing Health Meals	P.E-Dance and Games PSHE – Preparing Health Meals	Athletic and Games PSHE – recognise signs of physical illness	Games PSHE – recognise signs of physical illness
 Computing	Basic Computer Skills Databasing	Purple Mash Stories	Toy Advert	Online risks (E-Safety) and age rules	Weather Databases	Programs and Algorithms